

## Weeks 2 + 3

## SEQUENCE - EVENT - DIA [time] GRAM

What we are trying to do.....

### To imagine,

- a range of ideas for movement sequences through the two sites
- multiple events of occupation over differing time scale
- and ways in which space, time and event can be notated in sketch 'diagrams'.

### to gain knowledge

- of precedent for thinking about architecture and movement
- of movement notation in a wide range of fields [ architecture, landscape, dance, flim, animation, music ]
- an understanding of the spatial-temporal context of the two sites

### and develop skills

- in the animation of 2D graphics and drawing [ intro to Macromedia Flash }
- in the creation of 3D 'real time' digital models [ intro to esperient Creator ]
- in critically discussing design ideas - yours and your colleagues

### Timeline

Wed 4th Workshop on Flash / Q + A on requirements [lab 5.16]  
Fri 7th Workshop on Creator / Commonwealth bank site model available [lab 5.16]  
Wed 12th Docklands site model available / tutorials [lab 5.16]  
Fri 15th Design review [ design space ]  
Before Wed 19th Rate and critique each others designs online

### Requirements

Two sequence sketches for each site that explore distinct approaches i.e. **4 design ideas**

**Each idea** should be represented by

- Flash movie of between 30 and 45 seconds [ animated images and movement notation ]
- Creator model with interactive cameras [ site files with cameras setup provided ]

### Assessment

Equates to 10% of total grade based on

- Each idea is distinctive ie. NOT 4 x similar ideas
- Quality of spatial experience – eg. interest, engagement, excitement, delight
- Range and interest of events that occur over multiple timescales – daily, weekly, seasonal
- Inventiveness and relevance of spatial – temporal – event notation(s)
- Presentation / engaging use of temporal media

Friday 7<sup>th</sup>

## Intro to Esperient Creator & individual tutorials

**COPY** the creator site model and the baked site textures folder

CB\_site\_0907\_template.rsn

from students / time studio  
in site models / commonwealth bank folder

**RENAME** with your name appended

CB\_site\_0907\_**MYNAME\_IDEA\_1**.rsn

Experiment with making geometry with physics (wall / floor)  
that are **first ideas on translating your sequence videos and diagrams**

These should be considered sketches of intent ...

Use simple geometry that allows you to experiment with movement at this stage

**DO NOT** experiment with importing geometry in from Rhino or MAX for now

... we have these models ready but it is more important at this stage to work with basic geometry  
and develop an understanding of how to make a real time model with physics in creator

Suggest you start with looking at some of the help files and examples ....

Start with the **HELP tutorials** under

[ Creating and Modifying Objects ]

[ Modeling ]

**I will talk to you individually about your ideas during the class ...**